

LINEAR MODELLING (INCL. FEM)
AE4ASM003
P1-2015

LECTURE 4
22.09.2015

TODAY...

- Element equations of 1-D structural elements
 - 3-D truss
 - Beam element
 - Applications

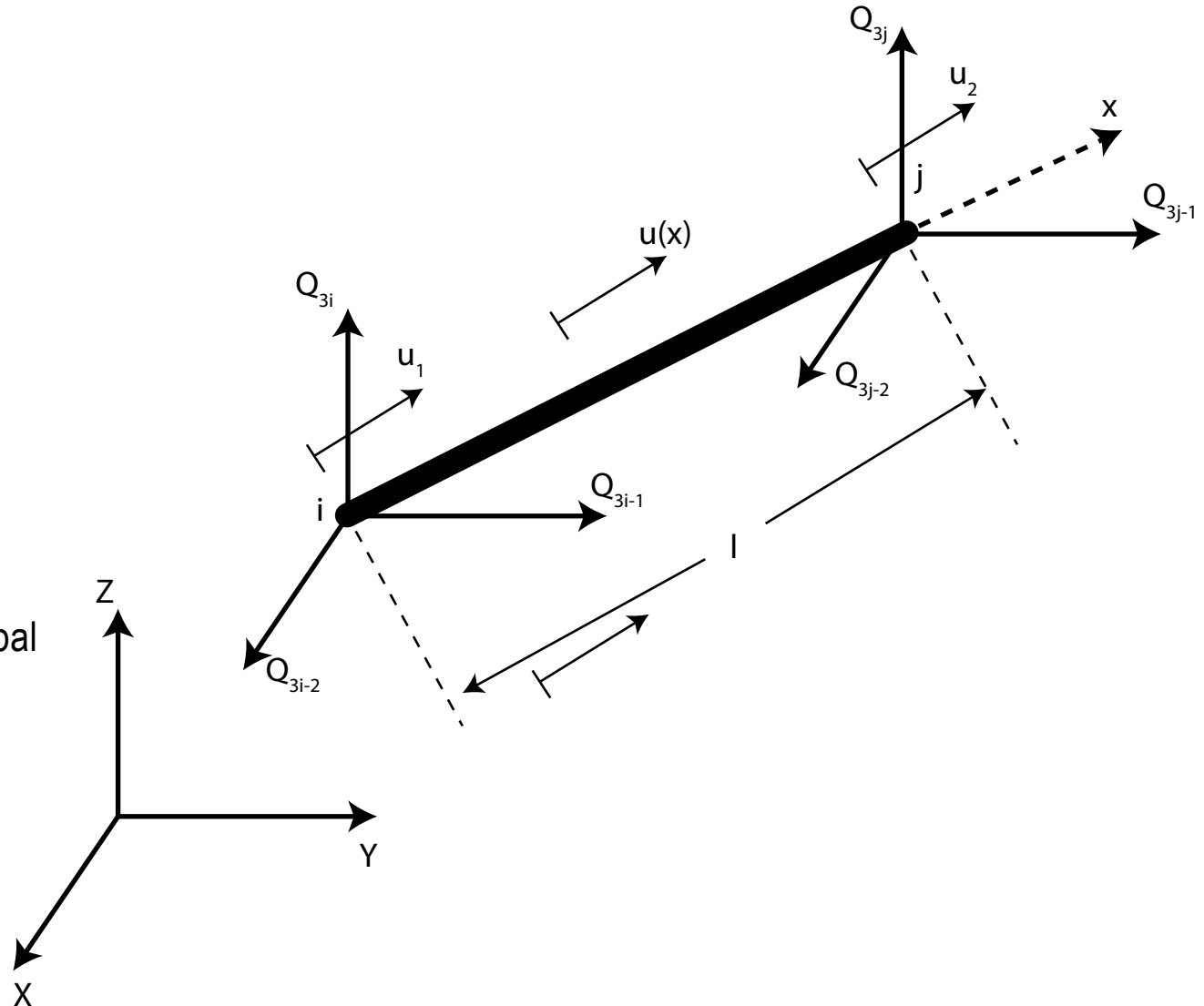
PRIOR KNOWLEDGE

- basic solid mechanics
- knowledge from lecture 1
 - 1-D interpolation function
 - element stiffness matrix
 - in general, the finite element analysis procedure

3-D TRUSS ELEMENT

3-D TRUSS OR SPACE TRUSS

- each node has 3 displacement d.o.f
- local node 1 is global node i
- local node 2 is global node j
- Steps?
 1. displacement model
 2. strain and stress of the system
 3. stiffness matrix definition
 4. transformation from local to global
 5. load vector
 6. compute results



FINITE ELEMENT EQUATION FORMULATION

Steps 1 and 2

Linear displacement model

$$u(x) = u_1 + (u_2 - u_1) \frac{x}{l} \longrightarrow (1)$$

or,

$$\begin{matrix} \{u(x)\} & = & [N] & \vec{u}^e & \longrightarrow & (2) \\ 1 \times 1 & & 1 \times 2 & 2 \times 1 & & \end{matrix}$$

where

$$[N] = \left[\left(1 - \frac{x}{l}\right) \quad \frac{x}{l} \right] \quad \text{and,} \quad \vec{u}^e = \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix}$$

Axial strain is written as

$$\epsilon_{xx} = \frac{\partial u(x)}{\partial x} = \frac{u_2 - u_1}{l} \longrightarrow (3)$$

or,

$$\begin{matrix} \{\epsilon_{xx}\} & = & [B] & \vec{u}^e & \longrightarrow & (4) \\ 1 \times 1 & & 1 \times 2 & 2 \times 1 & & \end{matrix}$$

where

$$[B] = \left[-\frac{1}{l} \quad \frac{1}{l} \right]$$

Stress-strain relation is given by

$$\sigma_{xx} = E \epsilon_{xx} \longrightarrow (5)$$

or,

$$\begin{matrix} \{\sigma_{xx}\} & = & [D] & \{\epsilon_{xx}\} & \longrightarrow & (6) \\ 1 \times 1 & & 1 \times 1 & 1 \times 1 & & \end{matrix}$$

Step 3

Principle of minimum potential energy

potential energy

$$I = \Pi - W_p \longrightarrow (A)$$

where,

$$\Pi = \frac{1}{2} \iiint_V \vec{\epsilon}^T \vec{\sigma} dV \longrightarrow (B)$$

and with an initial strain,

$$\Pi = \frac{1}{2} \iiint_V \vec{\epsilon}^T [D] \vec{\epsilon} dV - \iiint_V \vec{\epsilon}^T [D] \vec{\epsilon}_0 dV \longrightarrow (C)$$

work done is given by

$$W_p = \iiint_V \vec{f}_b^T \vec{U} dV + \iint_{S_1} \vec{f}_s^T \vec{U} dS_1 \longrightarrow (D)$$

Therefore,

$$I^e = \frac{1}{2} \iiint_V \vec{U}^{eT} [B]^T [D] [B] \vec{U}^e dV - \iiint_V \vec{U}^{eT} [B]^T [D] \vec{\epsilon}_0 dV - \iiint_V \vec{U}^{eT} [N]^T \vec{f}_b dV - \iint_{S_1} \vec{U}^{eT} [N]^T \vec{f}_S dS_1 \longrightarrow (E)$$

or,

$$I^e = \frac{1}{2} \vec{U}^T \left[\sum_{e=1}^E \iiint_V [B]^T [D] [B] dV \right] \vec{U} - \vec{U}^T \sum_{e=1}^E \left(\iiint_{V^e} [B]^T [D] \vec{\epsilon}_0 dV + \iiint_{V^e} [N]^T \vec{f}_b dV + \iint_{S_1^e} [N]^T \vec{f}_S dS_1 \right) \longrightarrow (F)$$

Minimising,

$$\frac{\partial I}{\partial \vec{U}} = \vec{0} \longrightarrow (G)$$

we get,

$$\left[\sum_{e=1}^E \iiint_V [B]^T [D] [B] dV \right] \vec{U} = \sum_{e=1}^E \left(\iiint_{V^e} [B]^T [D] \vec{\epsilon}_0 dV + \iiint_{V^e} [N]^T \vec{f}_b dV + \iint_{S_1^e} [N]^T \vec{f}_S dS_1 \right) \longrightarrow (H)$$

Therefore,

$$[k^e] = \iiint_{V^e} [B]^T [D] [B] dV = A \int_{x=0}^l \begin{Bmatrix} -\frac{1}{l} \\ \frac{1}{l} \end{Bmatrix} E \begin{Bmatrix} -\frac{1}{l} & \frac{1}{l} \end{Bmatrix} dx \longrightarrow (7)$$

$$= \frac{AE}{l} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \longrightarrow (8)$$

Step 4

Using transformation matrix λ

$$\vec{u}^e = [\lambda] \vec{U}^e \longrightarrow (9)$$

where,
$$[\lambda] = \begin{bmatrix} l_{ij} & m_{ij} & n_{ij} & 0 & 0 & 0 \\ 0 & 0 & 0 & l_{ij} & m_{ij} & n_{ij} \end{bmatrix} \longrightarrow (10)$$

and,

$$\vec{U}^e = \begin{Bmatrix} Q_{3i-2} \\ Q_{3i-1} \\ Q_{3i} \\ Q_{3j-2} \\ Q_{3j-1} \\ Q_{3j} \end{Bmatrix}$$

and,

$$l_{ij} = \frac{X_j - X_i}{l}$$

$$m_{ij} = \frac{Y_j - Y_i}{l}$$

$$n_{ij} = \frac{Z_j - Z_i}{l}$$

$$l = \left\{ (X_j - X_i)^2 + (Y_j - Y_i)^2 + (Z_j - Z_i)^2 \right\}^{\frac{1}{2}}$$

Therefore, stiffness matrix in global coordinates is given by

$$[K^e] = \begin{matrix} [\lambda]^T & [k^e] & [\lambda] \\ 6 \times 6 & 6 \times 2 & 2 \times 2 & 2 \times 6 \end{matrix} \longrightarrow (11)$$

$$[K^e] = \frac{AE}{l} \begin{bmatrix} l_{ij}^2 & l_{ij}m_{ij} & l_{ij}n_{ij} & -l_{ij}^2 & -l_{ij}m_{ij} & -l_{ij}n_{ij} \\ l_{ij}m_{ij} & m_{ij}^2 & m_{ij}n_{ij} & -l_{ij}m_{ij} & -m_{ij}^2 & -m_{ij}n_{ij} \\ l_{ij}n_{ij} & m_{ij}n_{ij} & n_{ij}^2 & -l_{ij}n_{ij} & -m_{ij}n_{ij} & -n_{ij}^2 \\ -l_{ij}^2 & -l_{ij}m_{ij} & -l_{ij}n_{ij} & l_{ij}^2 & l_{ij}m_{ij} & l_{ij}n_{ij} \\ -l_{ij}m_{ij} & -m_{ij}^2 & -m_{ij}n_{ij} & l_{ij}m_{ij} & m_{ij}^2 & m_{ij}n_{ij} \\ -l_{ij}n_{ij} & -m_{ij}n_{ij} & -n_{ij}^2 & l_{ij}n_{ij} & m_{ij}n_{ij} & n_{ij}^2 \end{bmatrix} \longrightarrow (12)$$

Step 5

Load vector,

$$\vec{P}^e = [\lambda]^T \vec{p}^e \longrightarrow (13)$$

Step 6

Stress

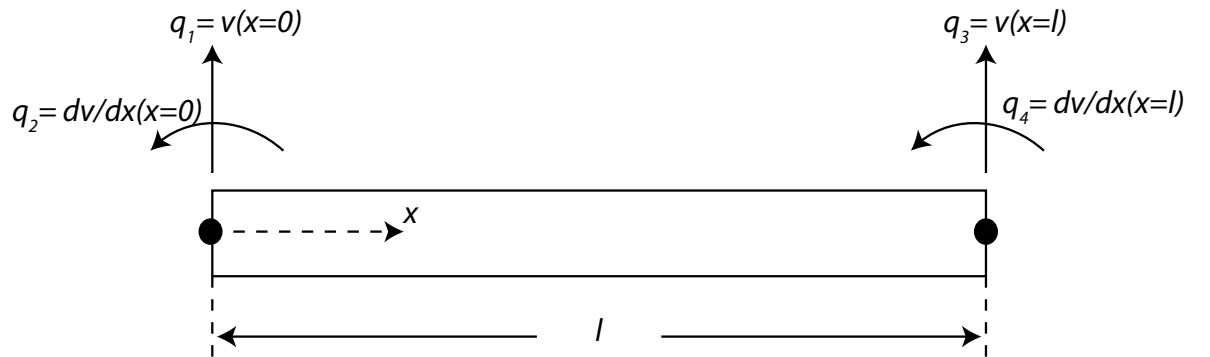
$$\sigma_{xx} = E[B][\lambda]\vec{U}^e \longrightarrow (14)$$

BEAM ELEMENT - SIMPLE AND 3D

SIMPLE BEAM ELEMENT

- straight bar
- transverse displacement
- rotation (slope)
- four unknown d.o.f

- Steps?
 1. displacement model
 2. strain and stress of the system
 3. stiffness matrix definition
 4. transformation from local to global
 5. load vector
 6. compute results



FINITE ELEMENT EQUATION FORMULATION

Steps 1 and 2

Cubic displacement model

$$v(x) = \alpha_1 + \alpha_2 x + \alpha_3 x^2 + \alpha_4 x^3 \longrightarrow (i)$$

or,

$$v(x) = [N] \begin{matrix} \vec{q} \\ 1 \times 1 \quad 1 \times 4 \quad 4 \times 1 \end{matrix} \longrightarrow (ii)$$

where

$$\begin{aligned} v(x) = q_1 & \quad \text{and,} \quad \frac{dv}{dx}(x) = q_2 \quad \text{at } x = 0 \\ v(x) = q_3 & \quad \text{and,} \quad \frac{dv}{dx}(x) = q_4 \quad \text{at } x = l \end{aligned} \longrightarrow (iii)$$

And,

$$[N] = [N_1 \quad N_2 \quad N_3 \quad N_4] \quad \text{and,} \quad \vec{q} = \begin{Bmatrix} q_1 \\ q_2 \\ q_3 \\ q_4 \end{Bmatrix} \longrightarrow (iv)$$

where

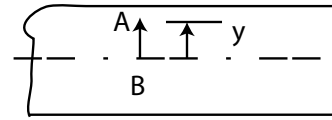
$$\begin{aligned} N_1(x) &= (2x^3 - 3lx^2 + l^3)/l^3 & N_3(x) &= -(2x^3 - 3lx^2)/l^3 \\ N_2(x) &= (x^3 - 2lx^2 + l^2x)/l^2 & N_4(x) &= (x^3 - lx^2)/l^2 \end{aligned} \longrightarrow (v)$$

Simple beam theory states: “plane sections of the beam remain plane after deformation”

Therefore, axial displacement can be written as:

$$u = -y \frac{\partial v}{\partial x}$$

→ (vi)



And, strain can be written as:

$$\epsilon_{xx} = \frac{\partial u}{\partial x} = -y \frac{\partial^2 v}{\partial x^2} = [B] \vec{q}$$

→ (vii)

where,

$$[B] = -\frac{y}{l^3} \{(12x - 6l) \quad l(6x - 4l) \quad -(12x - 6l) \quad l(6x - 2l)\}$$

→ (viii)

So, the stiffness matrix can be written as:

$$[k^e] = \iiint_{V^e} [B]^T [D] [B] dV = E \int_0^l dx \iint_A [B]^T [B] dA$$

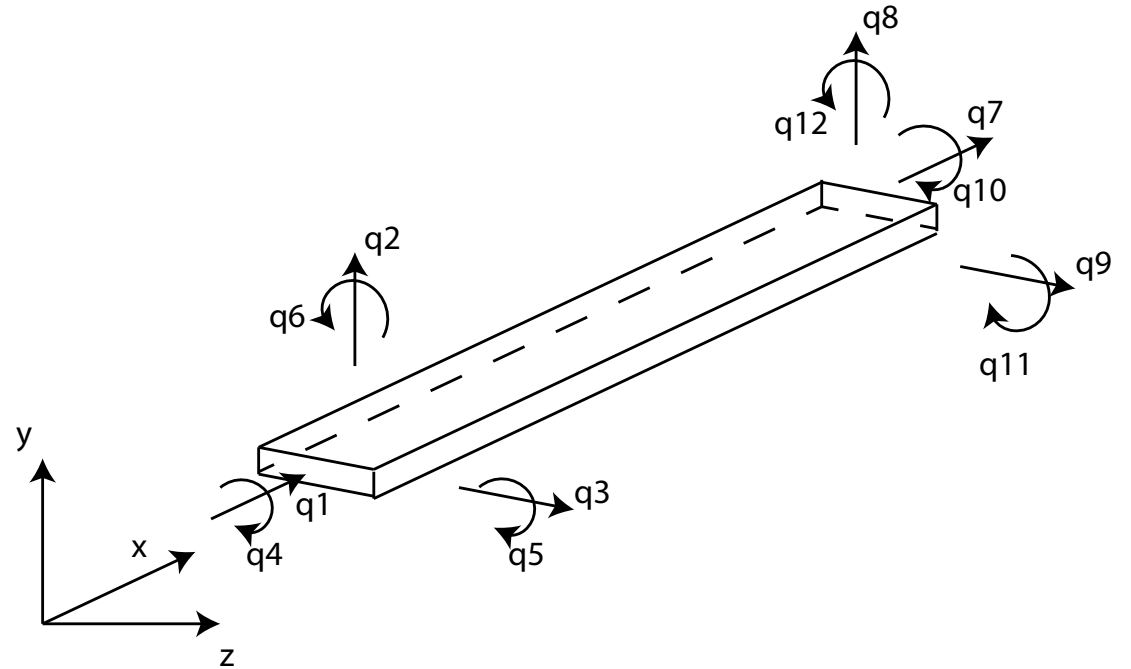
→ (ix)

$$= \frac{EI_{xx}}{l^3} \begin{bmatrix} 12 & 6l & -12 & 6l \\ 6l & 4l^2 & -6l & 2l^2 \\ -12 & -6l & 12 & -6l \\ 6l & 2l^2 & -6l & 4l^2 \end{bmatrix}$$

→ (x)

EXTENSION - SPACE FRAME ELEMENT

- resists
 - axial forces
 - bending moments
 - twisting moment
- 12 x 12 stiffness matrix!
 - constructed using known stiffness matrices
- theoretically
 - axial disp. depend on axial loads
 - torsional disp. depends on torsional loads
 - bending disp. in one plane depends on bending moments
if and only if the planes coincide with the principle axes of cross-section



CONSTRUCTION OF THE STIFFNESS MATRIX

Separate the displacements into four groups

Group 1: Axial displacements

$$[k_a^e] = \iiint_{V^e} [B]^T [D] [B] dV = \frac{AE}{l} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{matrix} q_1 & q_7 \\ q_1 & q_7 \end{matrix} \longrightarrow \text{(a)}$$

Group 2: Torsional displacements

Twist angle with a linear variation is given by

$$\theta(x) = [N] \vec{q}_t \longrightarrow \text{(b)}$$

$$\text{where } [N] = \left[\left(1 - \frac{x}{l}\right) \quad \frac{x}{l} \right] \quad \text{and} \quad \vec{q}_t = \begin{Bmatrix} q_4 \\ q_{10} \end{Bmatrix}$$

For a circular cross-section frame $\epsilon_{\theta x} = r \frac{d\theta}{dx}$ where r is the distance of the fiber from the centroidal axis $\longrightarrow \text{(c)}$

We can write: $\vec{\epsilon} = [B] \vec{q}_t$ where $\vec{\epsilon} = \{\epsilon_{\theta x}\}$ and $[B] = \left[-\frac{r}{l} \quad \frac{r}{l} \right] \longrightarrow \text{(d)}$

From Hooke's law: $\vec{\sigma} = [D]\vec{\epsilon}$ where, $\vec{\sigma} = \{\sigma_{\theta x}\}$ and $[D] = [G]$ \longrightarrow (e)

So, the stiffness matrix can be written as:

$$[k_t^e] = \iiint_{V^e} [B]^T [D] [B] dV = G \int_0^l dx \iint_A r^2 dA \begin{Bmatrix} -\frac{1}{l} \\ 1 \\ \frac{1}{l} \end{Bmatrix} \begin{Bmatrix} -\frac{1}{l} & 1 \end{Bmatrix} \longrightarrow (f)$$

$$= \frac{GJ}{l} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{matrix} q_4 & q_{10} \\ q_4 & q_{10} \end{matrix} \longrightarrow (g)$$

Group 3: Bending displacements (in xy)

$$[k_{xy}^e] = \frac{EI_{zz}}{l^3} \begin{matrix} & q_2 & q_6 & q_8 & q_{12} \\ \begin{bmatrix} 12 & 6l & -12 & 6l \\ 6l & 4l^2 & -6l & 2l^2 \\ -12 & -6l & 12 & -6l \\ 6l & 2l^2 & -6l & 4l^2 \end{bmatrix} & q_2 \\ & q_6 \\ & q_8 \\ & q_{12} \end{matrix} \longrightarrow (h)$$

Group 4: Bending displacements (in xz)

$$[k_{xz}^e] = \frac{EI_{yy}}{l^3} \begin{matrix} & q_3 & q_5 & q_9 & q_{11} \\ \begin{bmatrix} 12 & 6l & -12 & 6l \\ 6l & 4l^2 & -6l & 2l^2 \\ -12 & -6l & 12 & -6l \\ 6l & 2l^2 & -6l & 4l^2 \end{bmatrix} & q_3 \\ & q_5 \\ & q_9 \\ & q_{11} \end{matrix} \longrightarrow (i)$$

Putting (a), (g), (h), and (i) together for assembly, you will arrive at a 12x12 symmetric stiffness matrix

This stiffness matrix is the total element stiffness matrix in the local coordinate system!

A transformation matrix must be used to arrive at the global stiffness matrix, such that

$$\vec{q} = [\lambda] \vec{Q} \quad \longrightarrow \text{(j)}$$

where

$$[\lambda] = \begin{bmatrix} [\lambda] & [0] & [0] & [0] \\ [0] & [\lambda] & [0] & [0] \\ [0] & [0] & [\lambda] & [0] \\ [0] & [0] & [0] & [\lambda] \end{bmatrix} \quad \longrightarrow \text{(k)}$$

and

$$[\lambda] = \begin{bmatrix} l_{ox} & m_{ox} & n_{ox} \\ l_{oy} & m_{oy} & n_{oy} \\ l_{oz} & m_{oz} & n_{oz} \end{bmatrix} \quad \longrightarrow \text{(l)}$$

EXTENSION - OTHER SPECIAL CASES

- Planar frame element
 - 2 translation d.o.f
 - 1 in-plane rotation d.o.f
 - what prior stiffness matrices can be used?
 - how does the **transformation matrix** change?

TRANSFORMATION MATRIX

2-STEP PROCESS

- Assumptions
 - x, y, z are local coordinates
 - x', y', z' are intermediate local coordinates
 - X, Y, Z are global coordinates
- Step 1
 - transform x', y', z' to X, Y, Z
 - z' is parallel to XZ plane
 - y, z coincide with y', z'
- Step 2
 - transform x, y, z to x', y', z'
 - system is rotated about the x' axis by an angle

HOMEWORK

- Check blackboard for practice problems on bar, beam and truss systems
- Follow mini video on transformation matrix derivation
- Answer Self-Check questions and discuss on the forum
- Homework assignment 2 will be released today. Start working on it!

NEXT WEEK...

- 2D interpolation models
- Iso-parametric elements
- Triangular elements