



System Validation

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3. Abstract Data Types



Abstract Data Types

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TU/Eindhoven

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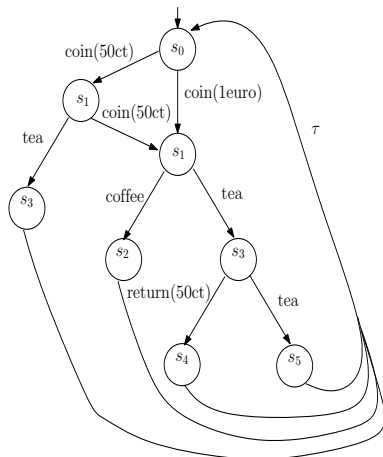
TU Delft

Overview

- ▶ Motivation
- ▶ Generic Concepts
- ▶ Other facilities
 1. built-in types,
 2. structured types,
 3. function types,
 4. constructed.

Motivating Example

Advanced coffee machine!



Generic Concepts

Data types

- ▶ Classes: sorts,

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Data types

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- ▶ Elements: constructors,

Generic Concepts

Data types

- ▶ Classes: sorts,
- ▶ Elements: constructors,
- ▶ Operations: maps, and
- ▶ Rules governing operations: equations.

Euro Sort

```
sort Euro;
```


Euro Sort

```
sort Euro;  
cons zero, fifty_cents, one_euro, more: Euro;  
% constants: constructors with no parameter
```

Euro Sort

```
sort  Euro;  
cons  zero, fifty_cents, one_euro, more: Euro;  
  
map   eq: Euro  $\times$  Euro  $\rightarrow$  Bool;  
      plus: Euro  $\times$  Euro  $\rightarrow$  Euro;
```

Euro Sort

```
sort Euro;  
cons zero, fifty_cents, one_euro, more: Euro;
```

```
map eq: Euro × Euro → Bool;  
   plus: Euro × Euro → Euro;
```

```
var e: Euro;
```

```
eqn eq(e, e) = true; (1)
```

```
eq(zero, one_euro) = false; (2)
```

```
eq(one_euro, zero) = false; (3)
```

```
...
```

Euro Sort

```
sort  Euro;  
cons  zero, fifty_cents, one_euro, more: Euro;
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map   eq: Euro  $\times$  Euro  $\rightarrow$  Bool;  
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```
      ...
```

Theorem. zero \neq one_euro.

Euro Sort

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cons  zero, fifty_cents, one_euro, more: Euro;

map   eq: Euro  $\times$  Euro  $\rightarrow$  Bool;
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var   e: Euro;
eqn   eq(e, e) = true;           (1)
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      ...
```

Theorem. $\text{zero} \neq \text{one_euro}$.

Proof by contradiction.

Euro Sort (Cont'd)

```
sort Euro;
```

Euro Sort (Cont'd)

```
sort   Euro;  
var    e: Euro;  
eqn    plus(e,zero)= e;  
        plus(zero,e)= e;
```

Euro Sort (Cont'd)

```
sort   Euro;
var    e: Euro;
eqn    plus(e,zero)= e;
        plus(zero,e)= e;
        plus(fifty_cents,fifty_cents)= one_euro;
```


iNatural

```
sort iNatural;
```

iNatural

```
sort  iNatural;  
cons  zero: iNatural;  
      succ: iNatural → iNatural;
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iNatural

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      succ: iNatural → iNatural;
map   eq: iNatural × iNatural → Bool;
var   i, j: iNatural;
eqn   eq(i, i)= true;           (1)
      eq(zero, succ(i))= false; (2)
      eq(succ(i), zero)= false; (3)
      eq(succ(i), succ(j))= eq(i,j); (4)
```

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Theorem. $\text{zero} \neq \text{succ}(i)$, for each i iNatural i .

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Proof by contradiction (see the next slide).

Proof of $\text{zero} \neq \text{succ}(i)$

Assume towards contradiction that for some `iNatural` n , $\text{zero} = \text{succ}(n)$. Then, we have:

$$\begin{aligned} \text{true} &= (1) \\ \text{eq}(\text{zero}, \text{zero}) &= (\text{assump.}) \\ \text{eq}(\text{zero}, \text{succ}(n)) &= (2) \\ \text{false} & \end{aligned}$$

Induction

Proof Rule

Thesis: $P(s)$ for each s of a given sort S .

Rule:

- ▶ prove $P(c)$ for each **constant** c of sort S .
- ▶ **assuming** that $P(x_i)$ holds (induction hypothesis, for each $0 \leq i < n$), prove $P(f(x_0, \dots, x_{n-1}))$ for each **n -ary constructor** of sort S .

Another Theorem

Theorem. $\text{eq}(i, \text{succ}(i)) = \text{false}$, for each i .

Proof. By induction on i .

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Proof. By induction on i .

Induction basis: $i = \text{zero}$. It follows from axiom (1) that $\text{eq}(\text{zero}, \text{succ}(\text{zero})) = \text{false}$.

Induction hypothesis, $i = n$: assume that $n \neq \text{succ}(n)$;

Induction step, $i = \text{succ}(n)$: prove that $\text{succ}(n) \neq \text{succ}(\text{succ}(n))$:

$$\begin{aligned} \text{eq}(\text{succ}(n), \text{succ}(\text{succ}(n))) &= (4) \\ \text{eq}(n, \text{succ}(n)) &= (\text{ind. hyp.}) \\ \text{false} & \end{aligned}$$

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Proof by induction on j (see the next slide).

$$\text{plus}(\text{succ}(i), j) = \text{succ}(\text{plus}(i, j))$$

Proof. By induction on j .

$$\text{plus}(\text{succ}(i), j) = \text{succ}(\text{plus}(i, j))$$

Proof. By induction on j .

Induction basis: $j = \text{zero}$:

$$\text{plus}(\text{succ}(i), \text{zero}) = (2)$$

$$\text{succ}(i) = (3, \text{from right to left})$$

$$\text{succ}(\text{plus}(i, \text{zero}))$$

Induction hypothesis, $j = n$: assume that $\text{plus}(\text{succ}(i), n) = \text{succ}(\text{plus}(i, n))$;

Induction step, $j = \text{succ}(n)$: prove that $\text{plus}(\text{succ}(i), \text{succ}(n)) = \text{succ}(\text{plus}(i, \text{succ}(n)))$:

$$\text{plus}(\text{succ}(i), \text{succ}(n)) = (3)$$

$$\text{succ}(\text{plus}(\text{succ}(i), n)) = (\text{ind. hyp.})$$

$$\text{succ}(\text{succ}(\text{plus}(i, n))) = (3, \text{from right to left})$$

$$\text{succ}(\text{plus}(i, \text{succ}(n)))$$

ADT Facilities

Built-In Types

- ▶ Booleans: true, false, conjunction ($\&\&$), disjunction ($\|\|$), negation ($!$), implication ($=>$), equality ($==$), quantifiers and much more.

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- ▶ Integers: similar to above, predecessor (pred), minus (-), absolute (abs) and much more.
- ▶ Reals
- ▶ Typecast: Pos2Nat, Nat2Pos, Int2Nat, etc.

ADT Facilities

Structured Types

- ▶ Syntax:

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ADT Facilities

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sort St = **struct** elm_a?is_a | elm_b?is_b | f(s : S)?is_f
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ADT Facilities

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sort St = **struct** elm_a?is_a | elm_b?is_b | f(s : S)?is_f
- ▶ Built-in **recognizers**: provably **different** constructors

```
sort  St
cons  elm_a, elm_b: St;
      f: St → St;
map   is_a, is_b, is_f: St → Bool;
```

ADT Facilities

Structured Types

- ▶ Syntax:
sort St = **struct** elm_a?is_a | elm_b?is_b | f(s : S)?is_f
- ▶ Built-in **recognizers**: provably **different** constructors

```
sort  St
cons  elm_a, elm_b: St;
      f: St → St;
map   is_a, is_b, is_f: St → Bool;
var   s :St;
eqn   is_a(elm_a)= true;
      is_a(elm_b)= false;
      is_a(f(s))= false;
      ...
```

ADT Facilities

Structured Types

- ▶ Syntax:
sort St = **struct** elm_a?is_a | elm_b?is_b | f(s : S)?is_f
- ▶ Built-in equations for **recognizers**: provably **different** constructors
- ▶ Built-in equality, inequality and if-then-else maps

ADT Facilities

Constructed Types: Lists

- ▶ Syntax: `sort lst = List(St);`

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- ▶ List enumeration: `[elements]` (comma separated)
- ▶ Built-in equality and inequality, *i*-th element (`l.i`).

ADT Facilities

Constructed Types: Lists

- ▶ Syntax: `sort lst = List(St);`
- ▶ List enumeration: `[elements]` (comma separated)
- ▶ Built-in equality and inequality, *i*-th element (`l.i`).
- ▶ Several built-in constructs and maps: `cons (| >)`, concatenation (`++`), length (`#`), member (`in`), head (`head`), tail (`tail`) and many more.

ADT Facilities

Constructed Types: Sets and Bags

- ▶ Syntax: `sort lst = Set(St);`

ADT Facilities

Constructed Types: Sets and Bags

- ▶ Syntax: `sort lst = Set(St);`
- ▶ Set enumeration: $\{a, b, \dots\}$

ADT Facilities

Constructed Types: Sets and Bags

- ▶ Syntax: $\text{sort } \text{lst} = \text{Bag}(\text{St})$
- ▶ Set enumeration: $\{a, b, \dots\}$
- ▶ Bag enumeration: $\{a : 3, b : 2, \dots\}$

ADT Facilities

Constructed Types: Sets and Bags

- ▶ Syntax: `sort lst = Bag(St)`
- ▶ Set enumeration: $\{a, b, \dots\}$
- ▶ Bag enumeration: $\{a : 3, b : 2, \dots\}$
- ▶ Several built-in constructs and maps

ADT Facilities

Constructed Types: Sets and Bags

- ▶ Syntax: sort $lst = \text{Bag}(St)$
- ▶ Set enumeration: $\{a, b, \dots\}$
- ▶ Bag enumeration: $\{a : 3, b : 2, \dots\}$
- ▶ Several built-in constructs and maps
- ▶ Type casts: Set2Bag and Bag2Set

Announcements

- ▶ The reader is available and can be ordered.
- ▶ Next lecture will be given by Jan Friso Grooten.