# Chapter 10: Wave-structure interaction



ct5308 Breakwaters and Closure Dams

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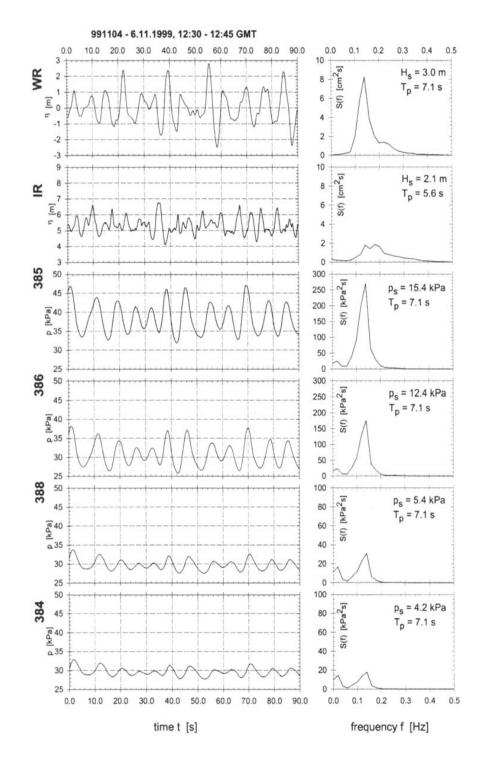
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## overview of interactions

- Wave (pressure) penetration
- Wave reflection
- Wave run-up
- Wave overtopping
- Wave transmission





# waves and pressures (1)

measurements at the Zeebrugge breakwater

storm of 4 November 1999

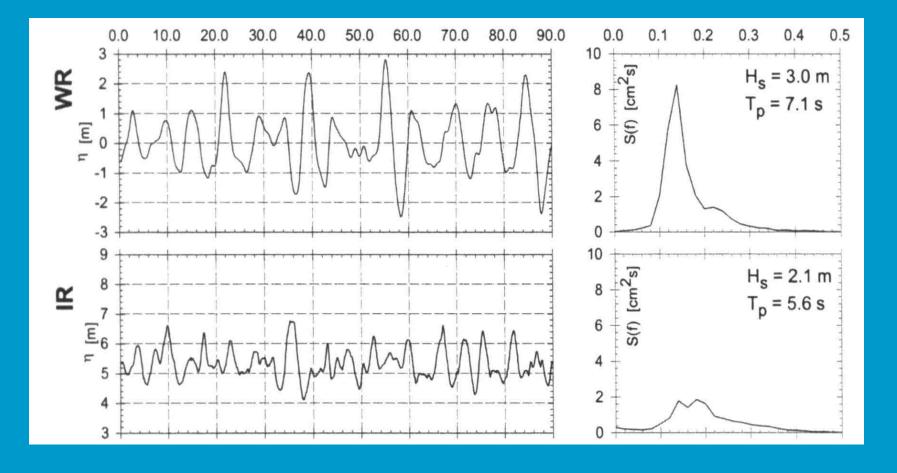
15 min wave record WR = waverider, 150 m away LR = laser at toe 385,386, 388, 384 = pressure sensors on one level

Data from Peter Troch, Ghent University, PIANC bull 108, sept 2001



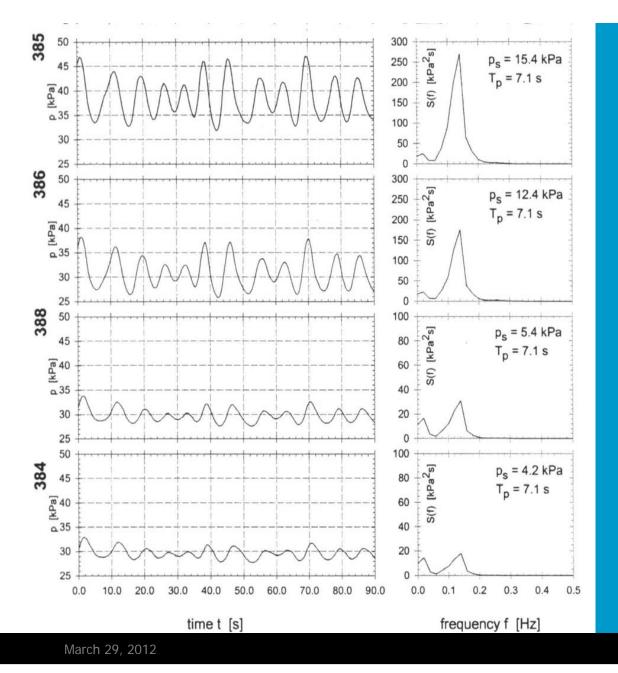


### waves and pressures (2)



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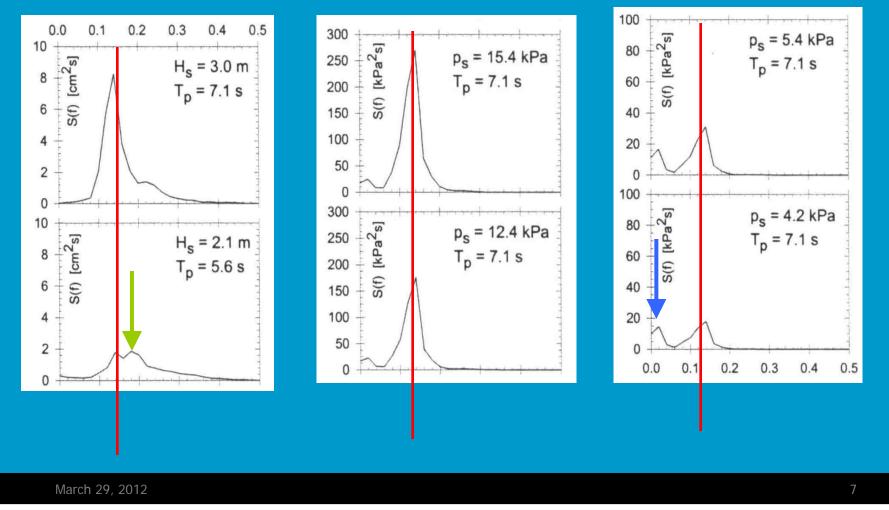


# waves and pressures (3)



(

### waves and pressures (4)





### wave reflection

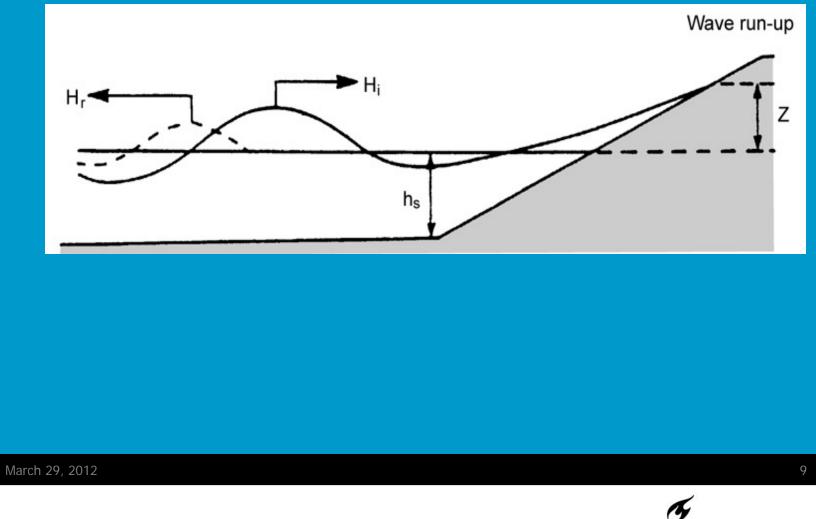
- The problem is the determination of the reflection coefficient
- Two proposals made by Postma

 $K_r = 0.140 \xi_{0p}^{0.73}$  $K_r = 0.081 P^{-0.14} \left(\cot\alpha\right)^{-0.78} s_{0p}^{-0.44}$ 

- In this equation P is the Notional Permeability as defined by Van der Meer
- This equation has a very strict validity



# definition of wave run-up



**T**UDelft

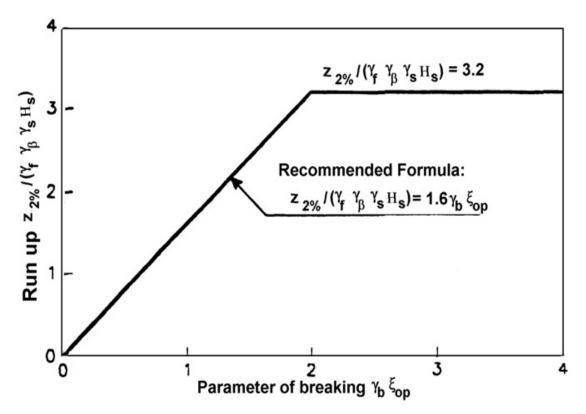
## correction factors for run-up

Structure	γ
Smooth, impermeable (like asphalt or closely pitched concrete	1.0
blocks)	
Open stone asphalt etc.	0.95
Grass	0.9 – 1.0
Concrete blocks	0.9
Quarry stone blocks (granite, basalt)	0.85 – 0.9
Rough concrete	0.85

Structure	γ
One layer of stone on an impermeable base	0.55 – 0.6
Gravel, Gabion mattresses	0.7
Rip-rap rock, layer thickness $n > 2$	0.5 – 0.55



# wave run-up on a smooth permeable slope



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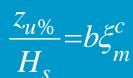


### run-up specific for breakwaters

For non-permeable breakwaters (P=0.1) For permeable breakwaters (P=0.4)

 $\frac{Z_{u\%}}{H_s} = d$ 

$\frac{\langle u\% \rangle}{2}$	$=a^{\varepsilon}$
$H_{a}$	$=a\xi_m$
S S	



for  $\xi_m < 1.5$ 

for  $\xi_m > 1.5$ run-up level b d а С *u* (%) 1.34 1.12 0.55 2.58 1.01 1.24 0.48 2.15 0.96 1.17 0.46 1.97 0.86 1.05 0.44 1.68 0.77 0.94 0.42 1.45 0.41 0.72 88.0 1.35 0.6 0.34 0.82 0.47

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Sign.

Mean

0.1

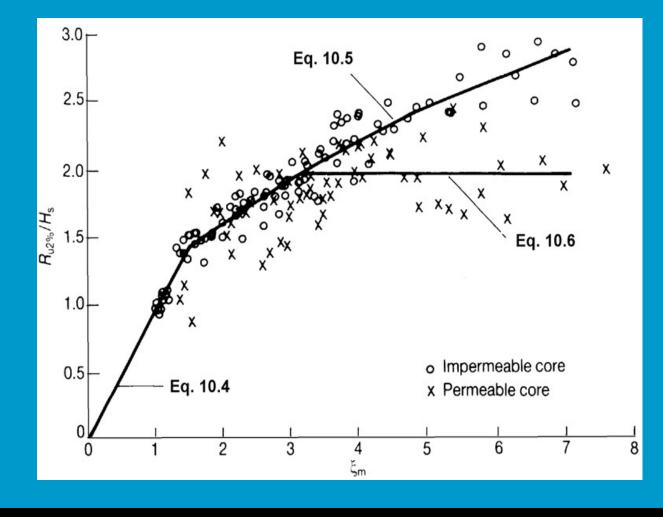
2

5

10



## Relative 2% run-up on rock slopes



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## Example

n1,2 = 1.5 B=0 gamma =0.5

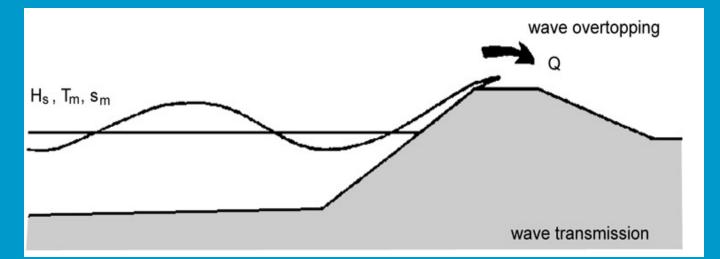
p (5,95), z



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### typical wave overtopping



Models available from Bradbury (textbook), Van der Meer and Besley.

Bradbury is only valid for "normal" slopes (1:1.5)



# **Equations of Bradbury**

$$Q^* = a(R^*)^{-b}$$
$$Q^* = \frac{Q}{\sqrt{g H_s^3}} \sqrt{\frac{s_{om}}{2\pi}}$$
$$R^* = \left(\frac{R_c}{H_s}\right)^2 \sqrt{\frac{s_{om}}{2\pi}}$$

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# **Overtopping (1)**

- Basically same type of equations as for run-up
- Usually wave overtopping is expressed in a discharge q However, this is a <u>time-averaged</u> discharge

$$Q = a \exp\left(b\frac{R}{\gamma}\right)$$

for breaking (plunging)  $a = 0.06, b = 5.2, \sigma_b = 0.55$ for non-breaking  $a = 0.2, b = 2.6, \sigma_b = 0.35$ 

Q is dimensionless overtopping R is dimensionless freeboard

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# **Overtopping (2)**

$$Q = \frac{q}{\sqrt{gH_s^3}} \sqrt{\frac{h/L_0}{\tan \alpha}}$$
$$R = \frac{h_k}{H_s} \frac{1}{\xi}$$

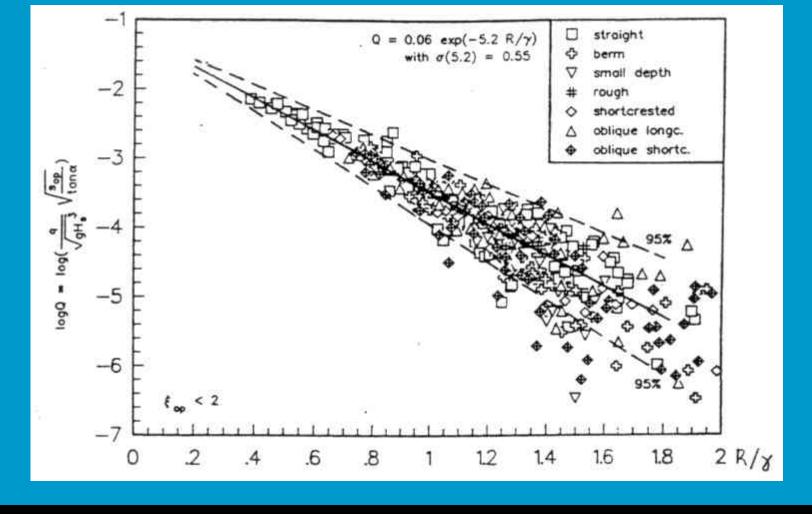
In case of non-breaking, this root should be 1

#### In which: q = average overtopping (m<sup>3</sup>/s per meter) h<sub>k</sub> = crest freeboard (m)

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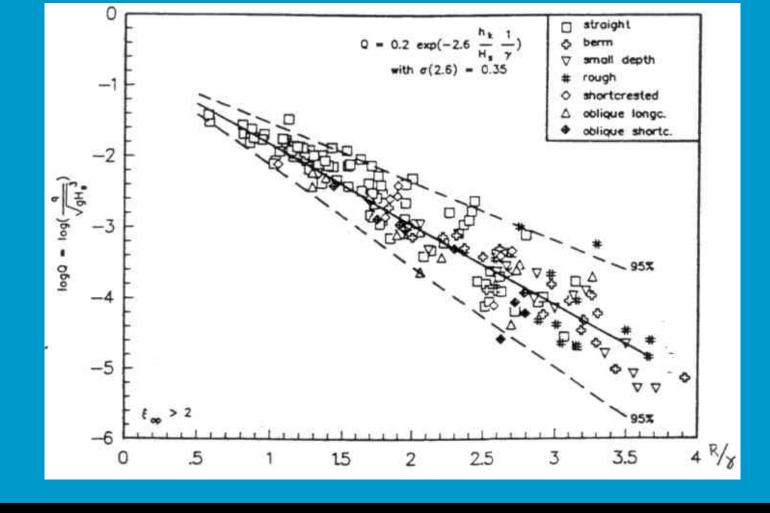
## Measured overtopping (breaking)



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## Measured overtopping (non-breaking)



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# **Overtopping (3)**

- Reduction coefficients are equal to Run-up
- However: correction for angle of incidence:  $\gamma_b = 1-0.0033 \ \beta$

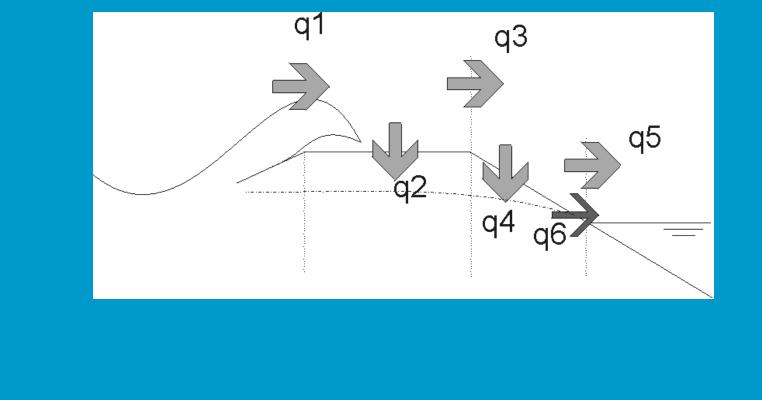


run demo Cress

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# **Elements in overtopping**



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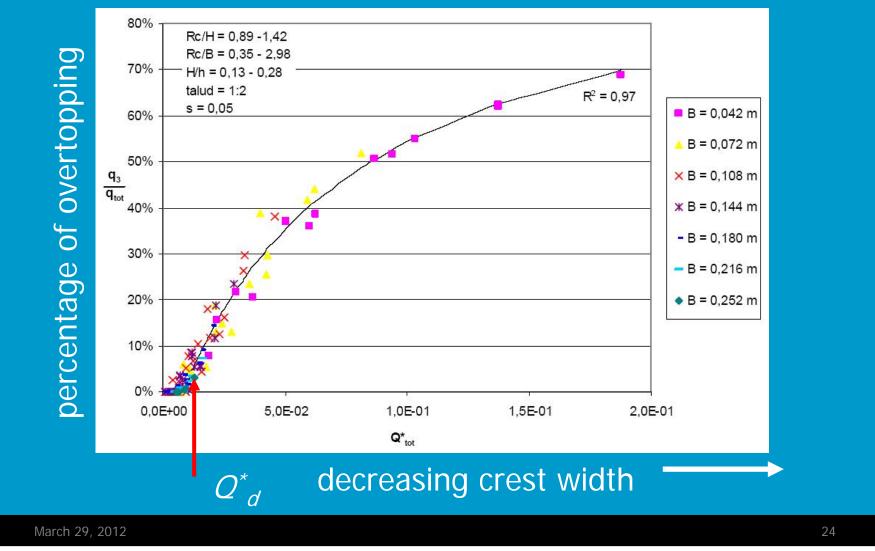
## Top view of the model



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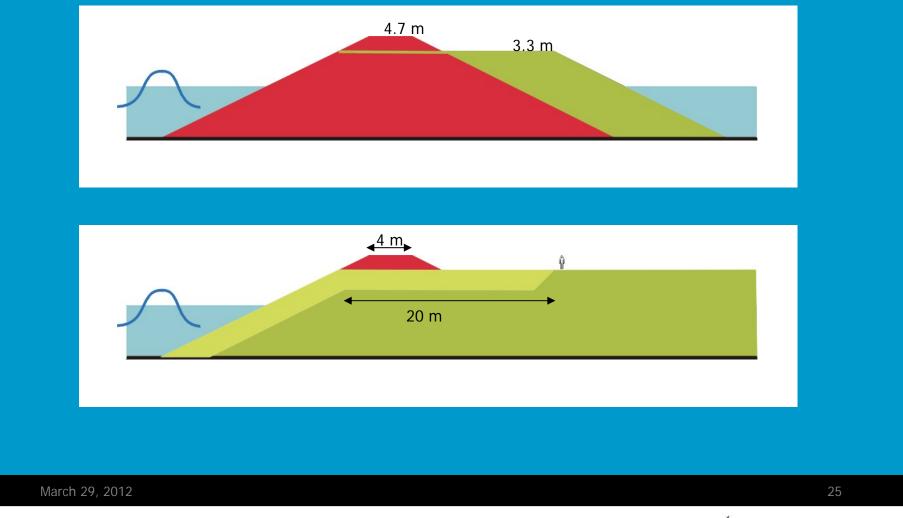


## **Dimensionless results**





# A real case (H= 3 m, T=7 sec, 1 l/s per m)

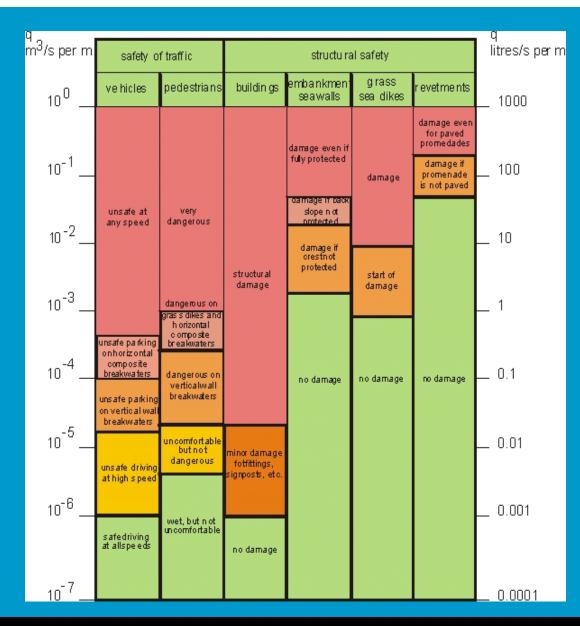




## **Overtopping vs. Run-up**

- For design inner slope overtopping is more relevant than run-up
- In the past overtopping could not be computed
- In modern design, apply overtopping rules





overtopping discharges and their effects

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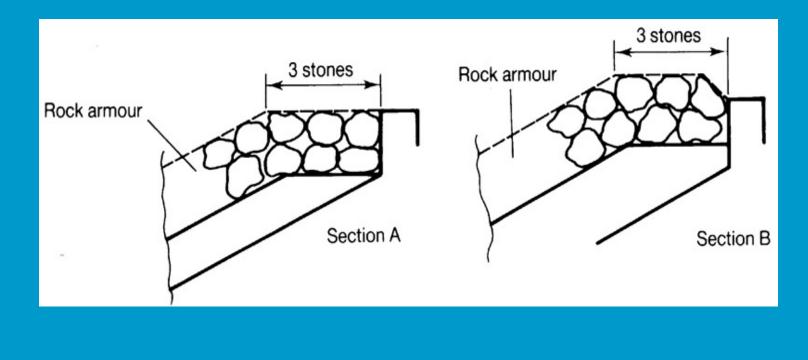


## Allowable overtopping

- Dutch dikes:
- any slope q < 0.1 l/s</li>
  normal slope q < 1.0 l/s</li>
  high quality slope q < 10 l/s</li>
  For breakwaters much higher values can be applied
  For safe passages of cars q< 0.001 l/s</li>
  For safe passage of pedestrians q< .005 l/s</li>
  For no damage to buildings q< .001 l/s</li>
  For acceptable damage to buildings q< .02 l/s</li>



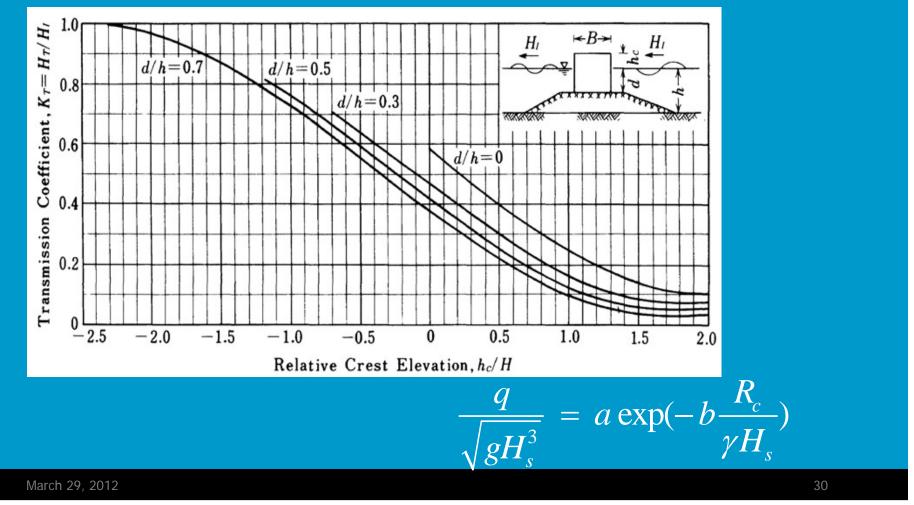
# overtopped rock structures with low crown walls



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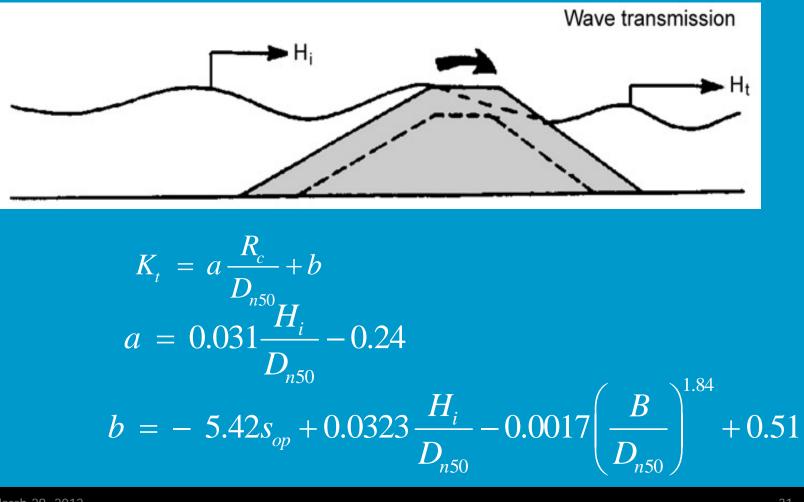


# wave transmission for a vertical breakwater





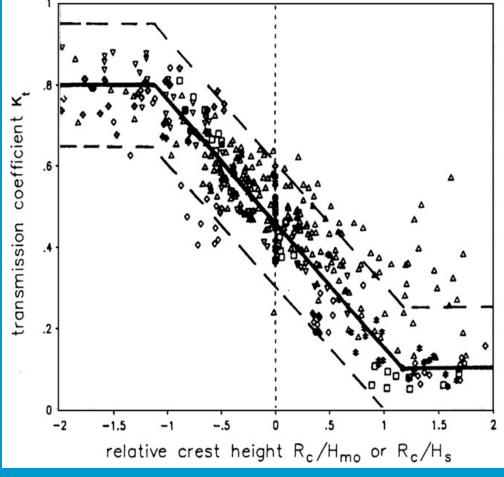
## typical wave transmission





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# wave transmission for low crested structures



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