22-12-2011

WORKSHOPS

SOCIAL CITY

Ona Meseguer Johan Nobis Sarai Nieves Jèssica Panero Team members



· Ona Meseguer

· 4th curs of Graduat Superior en Disseny

- · Product speciality
- \cdot 23 years old



Johan Nobis
4th curs of Graduat Superior en Disseny
Product speciality
31 years old Motivation & expectations

The principal motivation to choose this workshop is the fact of doing a diferent project of those we've done during the career because it involves user-envolve-tecnology.

At the end of this worshop we will realised a service having conscience about interaction of people and the envolve where the product will be situated.



Sarai Nieves
3rd curs of Graduat en Ingenieria de Disseny Industrial
20 years old



- · Jèssica Panero
 · 3rd curs of Graduat Superior en Disseny
- · Interior speciality
- \cdot 25 years old

Studio logo

Logo is about the initials of our names Johan, Ona, Jessica and Sarai. This combination forms JOJStudio. Finally logo is like that:



Housestyle

cription & Mission	SOCIAL CITY
Project description The theme of the workshop is Social city. The workshop focuses on the furniture in the Rambla at Barcelona. First we start with the assignment of the Rambla area and constructing a 3D model of it. This model is the focus throughout the workshop. The challenge is to integrate an urban element to promote the relation- ship of tourists from Barcelona. Second, the concept is determined by giving a way, some materials, di- mensions. colors and other fasts according to the conclusions we reached arriter. Thick we made a brief report of the design process and 3D dravings of the model. Product would consist of concrete and the concept chosen site and its users. Finally to conduct this workshop we did a presentation where there's a contents summary of this project.	Social Cohesion Design Mission To realise this project we had to keep in mind following objectives: • To create a meeting point between tourists in the city: • To do a sharing information place where all the tourists can explain his experiences at the city of Barcelona and recommend to other people to go other interesting places. • To promote relations between different tourists nationalities. • To inform the tourist about social activities in the city:

Group dynamics & organisation

Our group is formed by 4 members. We had devided in pairs to be more competitive with delivery timings. The organisation to do all work is the following list:

• First, all of us went to La Rambla and choose what's the perfect zone to do our performance. Then, we made a scenario board of this zone and we decided together the scenario and subscenarios.

 \cdot The second day, two of us we're constructing a 3D scenario model with the new creation at setting X. The other two we're designing concept in main scenario and doing interviews to diferent people about public perception.

• Finally, all of us we're thinking about "Look & feel" of our performance like materials, colors, dimensions, naming and advertisement slogan. Then we've done a plan for Test-Pilot, people involvement and total cost.

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Social Cohesion Design Mission

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 \cdot To create a meeting point between tourists in the city.

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- \cdot To promote relations between diferent tourists nationalities.
- \cdot To inform the tourist about social activities in the city.

Setting X

There are many elements represented in La Rambla, because it's one of the most visited places in the city and the most popular by tourists.

That's why there are so many hotels, bars, restaurants, discotecs, souvenir shops, theatres, museums, emblematic architectures, places of interest, drawing artists, florists and more.

Our location X is in the middle of all this things and in the middle of the rambla too, where there's a confluation of diferent ways to other sites of the city and it's a very flat space.

An other reason to choose this placement is because people that get out of metro or hotel or diferent places that there in La Rambla will pass through our point of information.

So, many people of diferent countries will go there and share his experience with others.



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Elements in La Rambla

The diferent elements we detected in our setting X are the following:

 \cdot Hotel

· Souvenir Shop

- · Liceu
- Banc
- \cdot Bicing
- \cdot Florist
- \cdot Bus stop
- · Museum
- · Market
- \cdot Metro
- · Restaurant















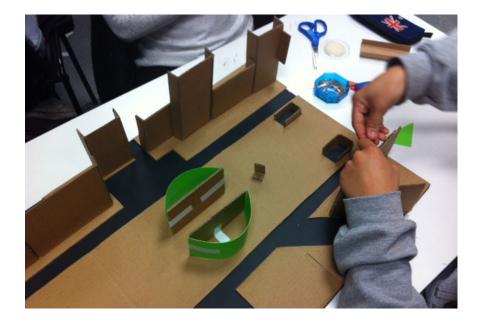






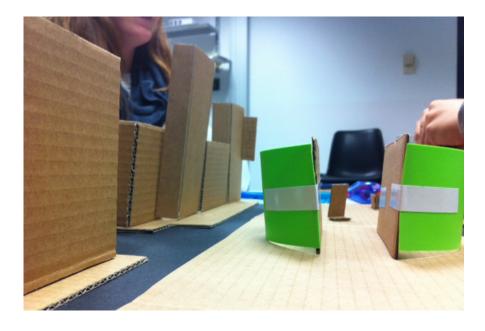
3D Scenari Board







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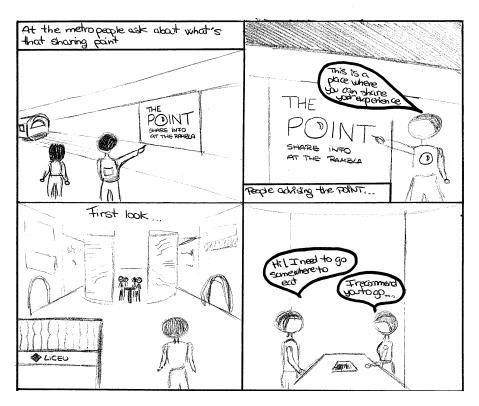




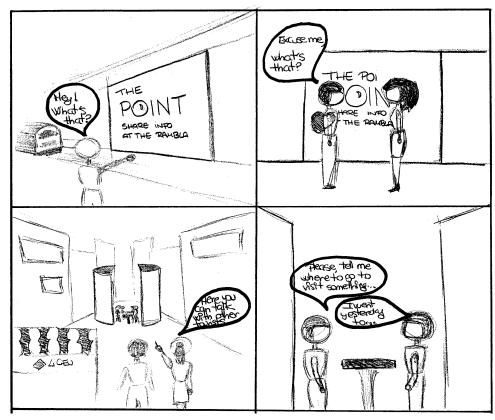
Subscenarios

We imagine how people that comes to Barcelona knows that this point exist in La Rambla and whats the advertisement they will see in diferent places of the city. How this contact will be?

METRO : single persons



METRO : teenagers or young people



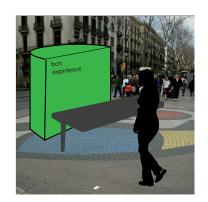
This are two diferent situations where people that comes to Barcelona knows about this place we called The Point (Barcelona Xperience). In first draw, we see single person asking about this to a information person of The Point and in second draw a boy ask about The Point advertisement to metro people..

Subscenarios

USER1:





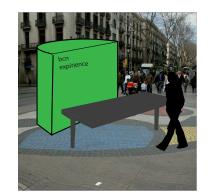




USER2:









Subscenario combination (A0 Sub Matrix Tool)

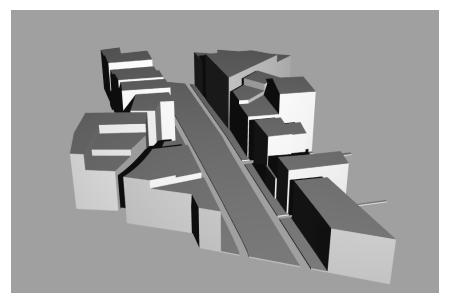
This is a scenario combinations that probably will use The Point because the way to go through it is by crossing our performance. The pink crosses are bad combinations and yellow are good.

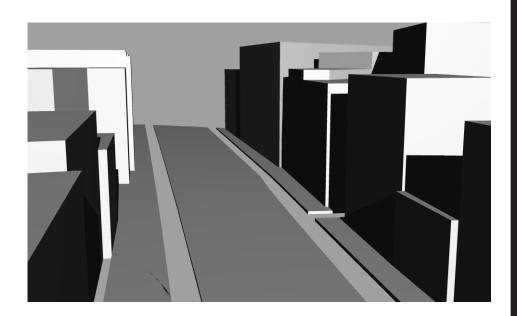
We supposed that in yellow combinations people will use our information point.

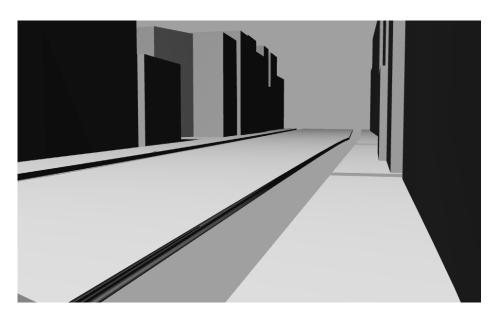


Constructing Main Scenario

In this section, after selecting a particular area of the Rambla and have made a scale model of it, start a 3D program sizing the area taking into account the different scenarios and the streets of the same, to get an idea of where you'll located the proposal and understand the environment.

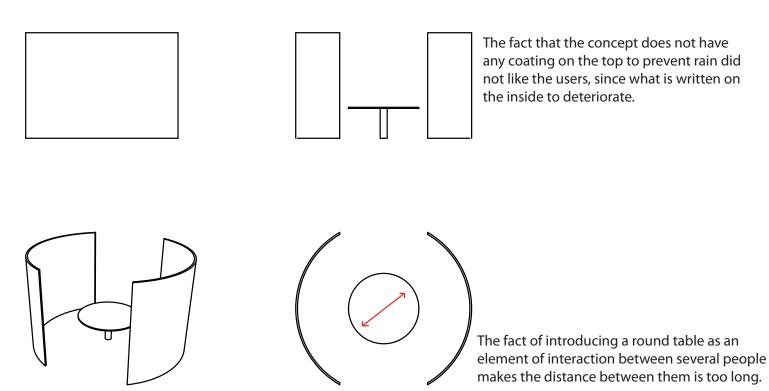






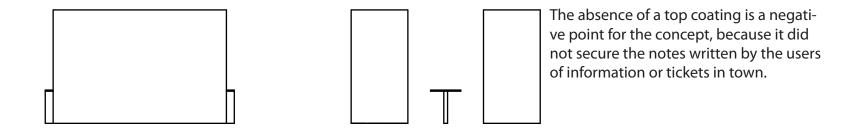
Designing Concept in Main Scenario

From the opinions of the different users found in the Rambla. As a conclusion of the first concept we can say that we have found two negative aspects, table and ceiling, and a positive aspect, the external shape.

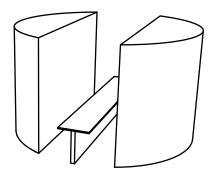


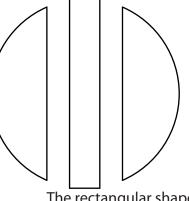
The external form of the concept is correct, because it uses the interior space and allows users to have more space.

As a conclusion of the second concept, we can say that we have found two negative aspects the outer shape and the absence of roof, and a positive aspect in the form of the table.



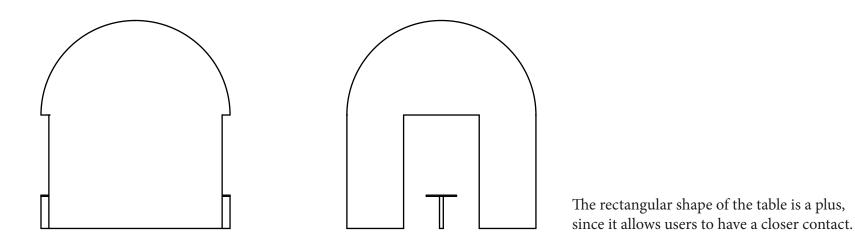
The outer form is a negative point in this concept, because you lose material and interior space for users to interact easily.





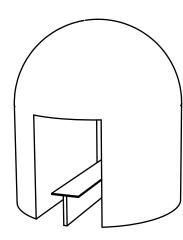
The rectangular shape of the table is a plus, since it allows users to get closer when they are talking among themselves.

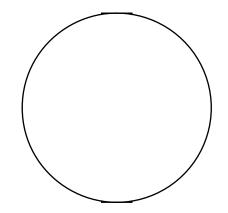
As a conclusion of the third concept, we can say that we found two positive aspects, the roof and the shape of the table, and a negative aspects, the outer shape.



The external form as mentioned above is a negative point in this concept, because you lose interior space for users to interact easily and material.

The introduction of a coating on the top is a positive point for the concept, because it ensures that notes written by the users or the information is maintained in the city to safety.





Look & Feel

This is the final shape resulting from the research with people in La Rambla. Finally, we made a transparent polypropylene cupula with a LED light system to make it more visible from every part of La Rambla. The walls will be maid with polycarbonate. Both materials are very cheap and light so the trasport to diferent sites of the city will be easy.

Transporting this pieces is so easy because they are the same shape and it can put one-over-one, so it may be transported and installed in every part of the city where this is necessary or the affluence of foreign people is high.

Finally, we creat a logo to describe the shape and the use of this point of information. Usually, this type of points are represented by red color and that's why we choose this color to do our logo. It's a point because is it use like a meeting point in the city to foreign people that wants to know interesting things here.

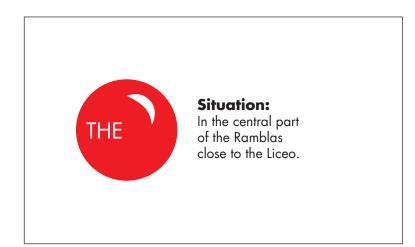
THE



SOCIAL CITY

Advertisement







Design in Rambla setting



Plan for Test Pilot

Walls

Polycarbonate, 2 pieces of 250x125x5 cm2

This cost 38€ per 300x200x0,5 cm2

Roof

Polypropilene, 1 piece of 400x5x1,5 cm2

This cost 5€ aprox per m3, so it may cost 500€ aprox.

Transparent cupol made of Polypropylene So total price may be 760€ aprox. for two walls List Outer walls made of Polycarbonate Inner wall with blackboard wallpaper Table meade of Polycarbonate

SOCIAL CITY



Barcelona experience el nuevo concepto de intercambio de información

The Point es el nuevo concepto creado para promover la comunicación entre los diferentes turistas de la ciudad condal. Este servicio esta situado en el centro de la Rambla, muy cercano al teatro Liceo. The Point es un punto de intercambio de información donde los turistas de diferentes nacionalidades pueden compartir sus experiencias personales y aconsejar sobre puntos de interés de la ciudad.

Este producto consta de tres partes, la parte exterior que permite a los comerciantes de los alrededores promocionar sus negocios, la parte interior donde los turistas dejan plasmadas sus opiniones y finalmente la mesa central que funciona como elemento de comunicación.

No puedes faltar, Barcelona Experience te espera.



Barcelona experience the new concept of information exchange

The Point is a new concept created to promote communication between different tourists from the city. This service is located in the center of the Rambla, near the theater Lyceum. The Point is a point of You can not miss, Barcelona information exchange where the tourists of different nationalities to share their personal experiences and advice on sights of the city. This product consists of three parts, the outside that allows

merchants to promote their business around, the inside where the tourists leave their opinions reflected and finally the central table that serves as a communication tool. Experience awaits you.